

## RAYMOND REPORT 17-POINT GAME DAY CHECKLIST



Game Date & Time:

Home Team & Line:

Away Team & Total:

### A. Value Checklist Factor (20%):

	HOME	AWAY	OVER	UNDER
1. S.B.I. - Current Market Conditions – What the bookmakers need?				
2. M.S.V. vs. Bookmaker Line - Value (V.I.) from the Computer Forecast Page				
3. Raymond Report Computer Forecast:				
4. Linemoves (Early and/or Late Line Moves)				

### B. Percentage Play Checklist Factor (40%):

*(\*Must have a minimum of 10 prior games to be active for the COW - COC & COGO)*

5. C.O.W. % Play: (Must have a minimum of 10 games played – if not, no play)

6. C.O.C. % Play: (Must have a minimum of 10 games played – if not, no play)

7. C.O.G.O. % Play: (Must have a minimum of 10 games played – if not, no play)

8. L.O.A. Theory: (Play on a Team that Lost ATS vs. Team that Won ATS in their last game)

\* add bonus points if the team LOST SU & ATS vs. team that WON SU & ATS

### C. Performance Cycles Indicators Checklist Section (30%):

9. S.O.S. (Strength of Schedule) LAST 3 GAMES:

10. P.V.I. – S.O.S. (Against Type of Teams in Raymond Report System)

11. Streaks: Rule of Thumb is to bet with the Streak and don't try to bet against it!

12 A. Side Edges: Who has the edge in the Raymond Report Situational Trends section?

12 B. Totals Edges: Who has the edge in the Raymond Report Situational Trends section?

13. Scoring Averages (Short & Long-Term Averages) Look for consistency.

14. Days Rest Factor:

15. Situational Handicapping Color Coded Indicators (Red – Green – Yellow)

16. Old 80% Club Stats - League & Team System Trends

### D. Self Scouting and/or Intuition Feeling (10%):

17. Self Scouting and/or Intuition (Gut Feeling - Trust Your Eyes)

**TOTAL**

**RESULTS**